Annex Workshop 2 - parts B and C Grid for putting together your experiential offer Level 2 - Experiential Tourism

| What kind of break can you | imagine? |
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Part of the unusual:

| Part of surprise : |
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| |
| What ingredients for rejuvenation? |
| Improve the customer journey (easier, more comfortable, more enjoyable - less disruption): |
| Making my client an actor and not a spectator: how? |
| What ingredients for reconnection? |
| How can I create the conditions for a meeting, for a stronger link between my client and myself or my team? |
| What do you want him to discover that is different (behind the scenes, key moment in the year, season, local |

How to develop the client's self-esteem?

Recognition

product?)

- Learning
- Replication of learning
- Valuable memory
- Upgrading
- Personality (having him/her rub shoulders with or meet a personality)

How to build loyalty?

How to make the promise live before the customer comes?

How can the experience be revived after the customer has come?



